**Playground Inspection, LMC Model Form**

*League staff thoughtfully develops models for a city’s consideration. Models should be customized as appropriate for an individual city’s circumstances in consultation with the city’s attorney. Helpful background information on this model may be found in the Information Memo* [*“Parks and Recreation Loss Control Guide”*](https://www.lmc.org/resources/park-and-recreation-loss-control-guide/)*.*

**PLAYGROUND INSPECTION**

PARK/FACILITY: \_\_\_\_\_\_\_ DATE: \_\_\_\_\_\_\_

INSPECTED BY: \_\_\_\_\_\_\_ TIME: \_\_\_\_\_\_\_

**OK IF NOT OK, COMMENTS OR ACTION TO BE TAKEN**

PLAYGROUND SURFACE AREA

 1. Footings exposed, cracked or loose in ground (\_\_)

 2. Poor drainage areas (\_\_)

 3. Inadequate safety surface material (\_\_)

 4. Safety surface depth sufficient (12”) (\_\_)

 5. Does safety surface comply with ADA (\_\_) Yes (\_\_) No (\_\_) Don’t Know

 6. Fall zones not per CPSC ((6’ perimeter all directions) (\_\_)

 7. Trip hazards, tree roots or rocks in play area (\_\_)

 8. Broken glass, trash or foreign objects in play area (\_\_)

 9. General condition/appearance of play area (\_\_) Good (\_\_) Fair (\_\_) Poor

PLAY STRUCTURES

 1. Broken supports or anchors (\_\_)

 2. Pipe ends missing plugs or caps (\_\_)

 3. Broken or missing rails/rungs/steps (\_\_)

 4. Protruding bolt heads or threads (\_\_)

 5. Loose, missing, worn or rusted bolts, nuts, or

 other fasteners (\_\_)

 6. Broken clamps (\_\_) 7. Peeling or chipped paint (\_\_)

 8. Entrapment, pinch or crush points (\_\_)

 9. Vinyl coated decks/platforms/steps have

 visible cracks or peeling (\_\_)

 10. Excessive wear of any component/slide/part (\_\_)

 11. Splintered/checking or warped wood (\_\_)

 12. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

SWINGS

 1. Broken, twisted, worn, rusted chain (\_\_)

 2. Inadequate (non-commercial/ “4-0”) chain (\_\_)

 3. Worn, rusted or broken swing hangers (\_\_)

 4. Open worn or rusted “S” hooks (\_\_)

 5. Grommets show wear or rust (\_\_)

 6. Missing, worn or cracked swing seats (\_\_)

 7. Inadequate fall zone around swings (\_\_)

 8. Swing frame damaged (\_\_)

 9. Swing frame loose in footing (\_\_)

 10. Swing chain wrapped around top rail (\_\_)

 11. Safety surface worn or scattered (\_\_) 12. Loose, missing or protruding bolts (\_\_) 13. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

SLIDES

 1. Slide bedways have any imperfections (\_\_)

 2. Handrails loose or missing (\_\_)

 3. Steps broken or missing, or flaws/cracks (\_\_)

 4. Sit-down transition platform present (\_\_)

 5. Safety rails or sit-down canopy at bedway

 entry present (\_\_)

 6. Slide exit parallel to ground (\_\_)

 7. Safety surface at slide exit worn away (\_\_)

 8. Fall Zone adequate on all sides (\_\_) 9. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

TIRE SWING

 1. Swing header too short (\_\_)

 2. Swing assembly exposed (boot missing) (\_\_)

 3. “S” hooks or chains defective (\_\_)

 4. Tire worn, cut or broken (\_\_) 5. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

FREESTANDING CLIMBERS / MONKEY BARS

 1. Not free-fall design (\_\_)

 2. Loose or broken rails or rungs (\_\_)

 3. Need painting (\_\_)

 4. Missing bolts or fasteners (\_\_)

 5. Adequate safety surface and fall zone (\_\_)

 6. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

WHIRLS / MERRY-GO-ROUND

 1. Loose or missing fasteners (\_\_)

 2. Handrails secure (\_\_)

 3. Deck sections and center plate secure (\_\_)

 4. Underside of deck edge sharp (\_\_)

 5. Bearings worn/need replacing (\_\_)

 6. Whirl stable (\_\_)

 7. Rut around whirl (\_\_)

 8. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor

SPRING RIDERS

 1. Coil or “C” Spring loose (\_\_)

 2. Coil or “C” Spring broken (\_\_)

 3. Spring Rider Broken (\_\_)

 4. General condition/appearance? (\_\_) Good (\_\_) Fair (\_\_) Poor

SEE-SAW / TEETER-TOTTER

 1. See-Saw board loose (\_\_)

 2. See-Saw board broken (\_\_)

 3. See-Saw seats or handles missing (\_\_)

 4. Adequate cushioning under seats area (\_\_)

 5. General condition/appearance (\_\_) Good (\_\_) Fair (\_\_) Poor